

NAME: \_\_\_\_\_ STUDENT NUMBER: \_\_\_\_\_

**COSC 2P03 MIDTERM TEST**  
**25<sup>TH</sup> OCTOBER, 2018**

Time: 9:00 a.m. – 10:15 a.m.

Total marks: 50

No electronic or written materials (including calculators) are permitted.

Answer all questions *directly on the question paper*.

Write concise but complete answers.

Question	Value	Mark
<b>1</b>	<b>10</b>	
<b>2</b>	<b>18</b>	
<b>3</b>	<b>9</b>	
<b>4</b>	<b>13</b>	
<b>Bonus</b>	<b>1</b>	
<b>Total:</b>	<b>50</b>	

### Question 1 (10 marks) – Complexity and Recursion

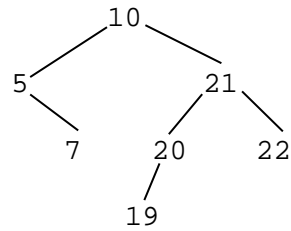
- a) [4 marks] Express the complexity of the following method using big-O notation. **You must explain how you arrived at your answer.** What value is returned by the call `fred(1, 4)`?

```
int fred(int m, int n)
{
    if(n <= 0)
        return m;
    else if((n % 2) == 0)
        return fred(2 * m, n / 2);
    else
        return fred(m, n / 2);
}
```

- b) [2x3 marks] Explain the two **fundamental** rules of recursion. For each of these rules, identify where they are applied in the recursive method from part (a) above, i.e. at which lines of the method.

## Question 2 (18 marks) – Trees and Traversals

Consider the following binary search tree:



- a) [1 mark] Indicate any pair of nodes that are **adjacent** in this tree. No explanation is required.
- b) [1 mark] What is the **depth** of this tree? No explanation is required.
- c) [2 marks] Draw the tree after the deletion of the node with value 5.
- d) [2 marks] **Given the tree resulting from part (c) above**, draw the tree after the deletion of the node with value 10.

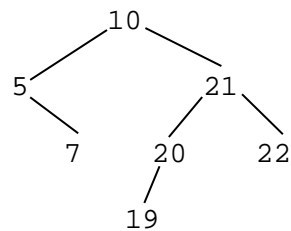
## Question 2 (continued) – Trees and Traversals

- e) [5 marks] Write a recursive method

`increasingOrder(BinarySearchNode T)`

that will traverse the **binary search tree** with root T and print the nodes in increasing order of their key values. You can make use of the method `T.printNode()` to “print” node T. Your method **must be recursive**, or no marks will be given.

- f) [4 marks] Thread the following tree for inorder traversal. You should use arrows with dashed lines to represent threads, and can draw them directly on the following tree.



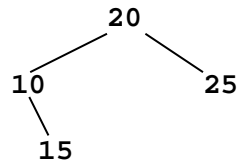
- g) [3 marks] Write a method

`ThreadedNode findMax(ThreadedNode T)`

that will return the node containing the largest value in the threaded binary search tree with root T.

### Question 3 (9 marks) – Height-balanced Trees

a) [2 marks] Consider the following AVL tree:



Draw the resulting AVL tree after the insertion of a node containing the key value 17.

b) [4 marks] Given the tree **resulting from part (a) above**, draw the AVL tree after the insertion of a node containing the key value 19.

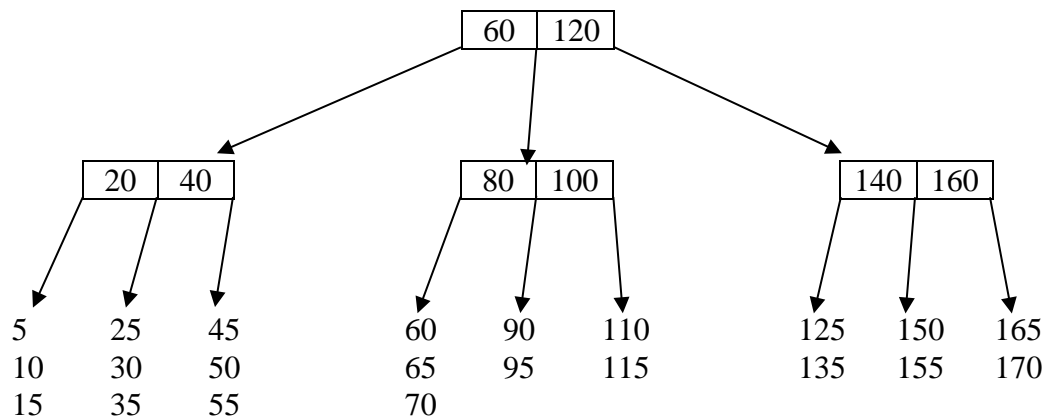
c) [3 marks] *Briefly* explain the main motivation for maintaining a height-balanced tree.

#### Question 4 (13 marks) – B Trees

- a) [6 marks] Suppose we wish to create a B tree on a computer with a block size of 2048 bytes and pointers of 8 bytes. The records we wish to store in the tree are 200 bytes each, *including* keys of 12 bytes.
- (i) [3 marks] What is the *maximum* number of children for an **index** node that is not the root? What is the *minimum* number of children for an **index** node that is not the root?
- (ii) [2 marks] What are the *minimum* and *maximum* numbers of records that can be stored in a **leaf** node that is not the root?
- (iii) [1 mark] What is the *minimum* number of children for a **root** that is not a leaf node?
- b) [3 marks] Briefly explain why Big-O analysis is generally not meaningful for B trees. To measure efficiency for B trees, what should we count instead of using Big-O notation?

#### Question 4, continued – B Trees

- c) [4 marks] Consider the following B-tree which has order  $M=3$  and in which each leaf node can hold a maximum of  $L=3$  records. Only the keys of the records are shown. Suppose that a record with key value 1 is inserted into this tree. Draw the resulting tree.



**Bonus Question (1 mark):** What is shown in the background of the course webpage?